Bewitching Elf Archeress

Elf / Northern Forces — No.057

When Archeress damages (but does not destroy) a creature, that creature is rotated 180° and cannot counterattack.

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Edin the Persecuted

Hero / Northern Forces — No.068

Magic Attack.

Edin adds 1 to her Attack if the target creature is on a Wood field.

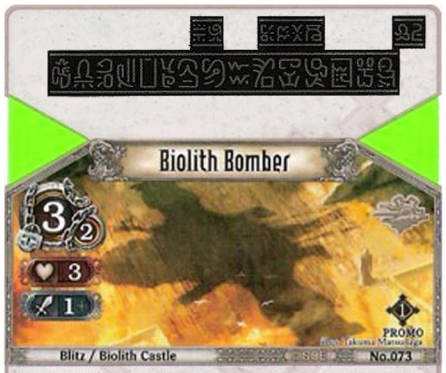
All other allied creatures on Wood fields gain *Invisibility*.

Biolith Bomber

Blitz / Biolith Castle — No.073

Biolith Bomber adds 2 to its Attack if the target creature has a Summoning Cost of 2 or lower.

Biolith Bomber



Blitz / Biolith Castle — No.073

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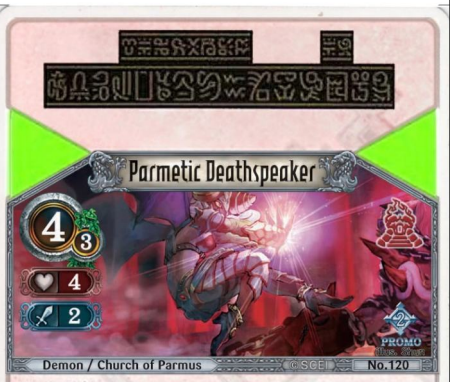
Parmetic Deathspeaker



Demon / Church of Parmus — No.120

Magic Attack.

When Parmetic Deathspeaker is summoned, the allied creature directly in front of her gains 2 HP.

Return.

Noram Zealot

Missionary / Church of Parmus — No.121

You steal the exit mana of enemy Water creatures.

Subtract 1 from the Attack of adjacent enemies for each allied Earth Missionary creature.

Subtract 2 from the Summoning Cost of allied Earth Missionary creatures (minimum 1).

General Lug

Warlord / Dhees Empire — No.126

General Lug's *Magic Attack* targets all enemies on and adjacent to the target Fire field. • While General Lug is on the board, creatures with *Invisibility* can be attacked as though they didn't have that ability. • Fire *Invocation*. • Subtract 1 from the Summoning Cost of other allied Fire creatures (minimum 1).

Romili Reloaded

Hero / None — No.288

Romili's *Magic Attack* targets all enemies of the same element as the target.

Romili *Possesses* adjacent enemy creatures on Biolith fields.

Subtract 1 from the Activation Cost of any adjacent creature.

While an allied Lesser Granvenoa is on the board, fields adjacent to allied Lesser Granvenoa are also treated as Biolith fields.

Dioskuri
12
3
5
2+
10
PROMO
Ancient / Biolith Castle
SGB
No.311
This creature can only be summoned by Incornation on either allied Pollux or allied Kastor.
Dioskuri's Magic Attack targets all enemy creatures. Dioskuri's Attack is equal to 2 plus both players' combined mana.
If you put Dioskuri on top of Pollux to create Dioskuri, the creature steals exit mana from enemies on Biolith fields.
If you put Dioskuri on top of Kastor to create Dioskuri, all other allied creatures on Biolith fields gain 1 HP in each Resolution Phase while Dioskuri is on the board.